XCScore
Quick Start Guide

Introduction

This guide explains how to install and configure XCScore™ to get started calculating cross country team scores and displaying them for video output using ResulTV™. Before you begin, you will need the following items:

- Lynx Startup Flash Drive or access to the Lynx website (www.finishlynx.com)
- A computer with an Ethernet port running Microsoft Windows and ResulTV

Install and Run XCScore

You can install the XCScore software either from the Lynx startup flash drive or download it from the Lynx website: www.finishlynx.com/product/software/xcscore-software

1. Double-click the XCScore installer and begin installation.
2. Follow the instructions on the screen to continue installation.
3. Click Install.
4. After installation, double-click on the XCScore shortcut on your Desktop to run it.

Configure ResulTV to Receive Data from XCScore

1. In ResulTV, click **File | Options…** from the Menu bar. The **Options** dialog appears.
2. Go to the **Sources** tab.
3. Click **New** to create a new source.
4. From the **Script:** drop-down list, select **Video Display.rss**.
5. From the **Serial Port:** drop-down list, select **Network (listen)**.
6. Enter Port **1024**.
7. Click **Ok**.
8. Close and restart ResulTV.
9. Click **File | Open…** from the Menu bar and double-click **Video Display.rtv**.

Configure FinishLynx to Send Data to XCScore

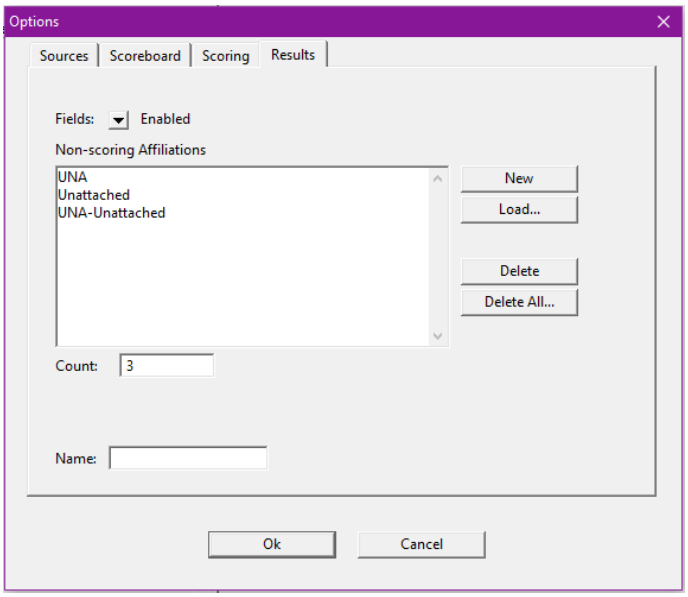
1. In FinishLynx, click **Scoreboard | Options…** from the Menu bar. The **Options** dialog appears.
2. Click **New** to create a new scoreboard.
3. From **Script:** drop-down list, select **XCScore.lss**
4. Select **Network (connect)** from the **Serial Port:** drop-down list.
5. In the **Port** field type **1025**.
6. In the **IP Address** field type the IP Address of the XCScore computer.
7. Set **Running Time** = **Off**.
8. Set **Results** = **Auto**, **uncheck Paging**, and click **Ok**.
9. Close and restart FinishLynx.
10. Click **File | Open…** from the Menu bar and double-click **Boys3000.evn**.
11. The results now appear in XCScore, and scores are calculated and appear in the ResulTV display window. During a live event, this will update as new results are created or entered in FinishLynx.

Operating XCScore

XCScore can simply run in the background on the ResulTV computer. It also offers some features to provide more accurate live team scores:

1. If you know beforehand which affiliations will be **non-scoring** or are incomplete/will not have enough runners to score, you can configure that in XCScore. Go to **Results | Options** and add the affiliations as they will appear in XCScore from FinishLynx. Alternatively, you can load the affiliations from the **lynx.ppl** file if you prefer to not type them in by using the **Load…** button. This can be useful, for example, if there are a lot of incomplete teams or if the race has a lot of individuals. Now, XCScore will not assign points to athletes from those affiliations as they finish.

NOTE: You need to **close and reopen** XCScore after making changes to the Non-scoring Affiliations list.



2. If you do not know beforehand which affiliations will be non-scoring, or if there is an unexpected incomplete team perhaps due to injury/DNF, you can still calculate the correct team scores. Once all athletes have finished the race, click the **Finalize the Data** button . XCScore will now recalculate the points, removing any points that were given to athletes on incomplete teams, and will only show the scoring teams in ResulTV.

NOTE: XCScore will automatically clear when you load the next event in FinishLynx. If for some reason you need to clear the XCScore window, you can go to **Data | Clear (Alt + C)**.

Breaking Ties in XCScore

In the event that two or more teams tie, XCScore will break the tie using the 6th finisher.